Bupy’s quick guide (details from LS original post below mine).

NB, have loot on!

1. In room with wounded warrior, say ‘yes’ to start gaol. Kill the wounded warrior for armour (save for later, random drop).
2. Kill the bandits for aura of hiding (save for later, random drop).
3. Kill the child for armband if sorrow (save for later).
4. On the west side, activate the ‘kill elves’ task. Kill the elves and kill the champion for the final kill. Go back to complete task and gain 5qp.
5. On the east side, activate the ‘kill trolls’ task. Kill the trolls and kill the champion for the final kill. Go back to complete the task and gain 5qp.
6. Kill the lady at the bandit room for the bracelet (it rots)
7. Go to the statue of gleon, room all west, worship gleon, give him the armband of sorrow to teleport to gleons room.
8. Find gleon in his rooms and when he triggers give him the bracelet from the lady to be teleported to mannyns rooms. Recall / home / portal out. Don't do Mannyn yet!
9. Goto aeth’s room (all east), submit aeth
10. Find the child (repop after killing by now!) beckon the child to follow and drag back to aeth. You will be teleported to aeths rooms. Find him and when he triggers (might need to leave and come back) give him the aura of hiding from the bandits. You'll be teleported to mannyns area again.
11. Kill him with magic damage type. If needs milo has a mandolin with that damage. Bring lots of heals. Get him down in health, stay healed up. When he triggers to give home the armour and you'll complete the goal, and get the portal!

666(632, 'chosig', 55, '85.225.109.251', NULL, 'Goal information for: Battlefields of Adaldar

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

Long ago, in the beginning of time, Mannyn the High God swept his hand

across his realm, creating two powerful people who were to live in harmony

with one another; the Elves and the Trolls were born. Mannyn had 2 sons,

Aethoryn and the eldest, Gleon. Mannyn, after countless centuries of ruling

his domain, began to tire. He wanted to move out and see the world. He

finally decided it was time to leave, he placed the control of his lands

in the hands of his two sons, and quietly left. It wasn''t long before

Gleon (being the Eldest) started to covet his brothers half, he felt that

succession should have fallen completely into his hands. Gleon gathered

the Trolls and formed them into an army, launching them against the elves.

Aethoryn horrified by his brothers actions, quickly united the elvish

tribes under one banner, and formed up for defense of the lands and cities.

War has raged for countless years, Mannyn finally returned to reclaim his

kingdom, but instead, he found a battlefield, he visited his sons, and

after asking them what had happened, they ignored him, war continues

to rage.

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

Difficulty : Medium

Recommended Level: 180

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

Tasks:

8 1 - Defeat the Troll Army. : Completed

Trolls left to kill : 100{/color]

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

1. Choose your path, evil or good

Good aligned (ie. join elves, kill trolls) open w;run w4n2w;bow guard

Evil Aligned (ie. join trolls, kill elves) open w;run w4n2e;bow guard

2. Kill a lot of "enemies", forgot to check from the start, but about 100

You have defeated the trolls! Now return to the elvish camp!

(last Troll had to be a Champion)

Return to the one that started the goal.

An elvish guard exclaims, "Brave soul! You have done well!"

An elvish guard says, "Here is your reward. You are always welcome here

now."

You receive 5 quest points.

\*\* Task Done : Defeat the Troll Army.', 0, 1227248894, NULL, NULL, 301),

(705, 'lordsation', 30, '69.223.55.167', NULL, '(worship statue) - far east side

You fall on your knees and worship a statue of Gleon.

A statue of Gleon asks, "So you wish to meet the Mighty god Gleon?"

A Statue of Gleon snickers softly.

A statue of Gleon says, "Then you must prove you are worthy."

A statue of Gleon says, "Bring me something to prove you''re capable of

causing sorrow."

\*\* Task Added : Prove you can cause sorrow.', 0, 1236009799, NULL, NULL, 301),

(706, 'lordsation', 30, '69.223.55.167', NULL, 'find a child (somewhere in the battle field)... he will be wearing..

[ Worn on arms ]: (M) Armband of Sorrow

kill him.. give armband to statue

You give Armband of Sorrow to a statue of Gleon.

A statue of Gleon says, "Truly you are capable of causing sorrow, you have

permission to enter my realm."

\*\* Task Done : Prove you can cause sorrow.', 0, 1236010193, NULL, NULL, 301),

(716, 'Damastes', 40, '77.99.82.140', NULL, 'got bored today so Ive gone back to this one

Give armband statue (you will be teleported). Listen to servants and then walk in and out of Gleons room until you get a task. Give Gleon the bracelet. Bracelet rots after a bit, so do it quickly.'

after you do the last bit and get access to gleon''s fortess/chamber

I think you have to worship gleon again (I started this goal last tier) you get

\*\*Task Added : Prove you don''t care about others.

all you have to do is kill a ''pretty young lady'' who''s at the start of the area and then give the ''Bracelet Of Hiding'' to the gleon statue in Gleon''s Chamber''

\*\* Task Done : Prove you don''t care about others.

go to the stone statue of Aethoryn in the room called ''Within Aethoryn''s Temple''

then type ''Submit Aethoryn''

\*\* Task Added : Perform a deed of care.

find a child (somewhere in the battle field)

then type ''Beckon child'' and then take the child back to Aethoryn

\*\* Task Done : Perform a deed of care.

go to Aethoryn in the room called ''Chamber of Aethoryn''

\*\* Task Added : Bring something to show a sense of justice.

go kill some bandits at the begining of the area to get ''Aura Of Hiding''

then give Aura Of Hiding to Aethoryn

\*\* Task Done : Bring something to show a sense of justice.

go to Mannyn''s Throne Room and attack Mannyn (you must of done both aethoryn and gleon goals to get this next goal)

\*\* Task Added : Learn to surrender to peace.

atm I \*think\* you have to let mannyn kill you to complete this bit but Im not sure

P.S.

\*Submit Aethoryn anytime to get to the next area and then give ''Aura Of Hiding'' to Aethoryn to get to Mannyn area\*

\*worship Gleon anytime to get to the next area and then give ''Bracelet Of Hiding'' to gleon to get to Mannyn area\*', 0, 1239551496, 1239561442, 'Damastes', 301),

(841, 'tinky', 34, '58.182.121.46', NULL, '[color=navy]Credits: Thanks to [/color][color=purple]Chosig, Lordsation and Damastes[/color][color=navy] for posting the earlier parts of the goal. This is the complete solution.[/color]

[color=blue]Note: This goal was done with sneak and invis off. Use at own risk.[/color]

[color=red]WARNING: Battlefields has PK rooms. First room of the area is also PK. Beware.[/color]

[color=green]1. In the first room of Adaldar, kill a wounded warrior repeatedly until you get elvish body armor (random pop).[/color]

[color=green]2. Open w;run w4n2w to find elvish guard and type ''bow guard''.[/color]

You bow before him.

An elvish guard says, "Brave soldier, thank you for enlisting in our army."

An elvish guard says, "Your great sacrifice will be remembered."

\*\* Goal Added : Restore peace between Mannyn''s sons.

Type ''goals adaldar'' for full details on this quest.

\*\* Task Added : Defeat the Troll Army.

Task 1 : Defeat the Troll Army.

Trolls left to kill : 75

Slay every member of the troll army you can find!

[color=green]3. Kill 75 trolls and you will get the message below.[/color]

You must now defeat the troll champion!

[color=green]4. Find and kill the troll champion.[/color]

You have defeated the trolls! Now return to the elvish camp!

[color=green]5. Return to the elvish guard. Mobprog activates when you enter the room.[/color]

An elvish guard exclaims, "Brave soul! You have done well!"

An elvish guard says, "Here is your reward. You are always welcome here now."

You receive 5 quest points.

\*\* Task Done : Defeat the Troll Army.

[color=green]6. Run 4e to find troll guard and type ''bow guard''.[/color]

[color=green]7. Kill 75 elves and you will get the message below.[/color]

You must now defeat the elvish champion!

[color=green]8. Find and kill the elvish champion.[/color]

You have defeated the elves! Now return to the troll camp!

[color=green]9. Return to the troll guard. Mobprog activates when you enter the room.[/color]

A troll guard exclaims, "Powerful warrior, you have risen quickly!"

A troll guard says, "Take this. Return any time you wish."

You receive 5 quest points.

[color=green]10. Run 7w to find statue of Aethoryn and type ''submit statue''.[/color]

You kneel before a statue of Aethoryn with your head down and wrists crossed in front of you.

A statue of Aethoryn asks, "So you wish to meet me?"

A Statue of Aethoryn smiles warmly at you.

A statue of Aethoryn says, "First you must prove yourself. Do a deed of care, then return and see me."

\*\* Task Added : Perform a deed of care.

[color=green]11. Go back onto the battlefield, find a small child, beckon to him, and lead him back to statue of Aethoryn. Mobprog will teleport you to Aethoryn''s area.[/color]

A statue of Aethoryn says, "Truly you are caring, you have permission to enter my realm."

A statue of Aethoryn says, "Prepare yourself."

\*\* Task Done : Perform a deed of care.

[color=green]12. Run wn to find Aethoryn. Mobprog activates when you enter the room.[/color]

Aethoryn says, "If you wish to meet my Loving father, then you must bring me something."

Aethoryn sits down and thinks deeply.

Aethoryn says, "Bring me something to show your strong sense of justice and you shall be rewarded."

\*\* Task Added : Bring something to show a sense of justice.

[color=green]13. Recall and return to the first room of Adaldar. Open w;run w and kill a bandit that has Aura of Hiding in his inventory.[/color]

[color=green]14. Run 4n5w;submit statue;run wn to return to Aethoryn and give him Aura of Hiding to be teleported to Mannyn''s area.[/color]

You give Aura Of Hiding to Aethoryn.

Aethoryn says, "You may now enter my father''s domain."

You receive Aura Of Hiding from Aethoryn.

\*\* Task Done : Bring something to show a sense of justice.

[color=green]15. Recall and return to the first room of Adaldar. Open w;run w4n5e to get to Gleon and type ''worship statue''.[/color]

A statue of Gleon exclaims, "I am your deity, worship me!"

You fall on your knees and worship a statue of Gleon.

A statue of Gleon asks, "So you wish to meet the Mighty god Gleon?"

A Statue of Gleon snickers softly.

A statue of Gleon says, "Then you must prove you are worthy."

A statue of Gleon says, "Bring me something to prove you''re capable of causing sorrow."

\*\* Task Added : Prove you can cause sorrow.

[color=green]16. Go back onto the battlefield, find and kill a small child for Armband of Sorrow (have to wait for repop if the area hasn''t already, after you did the Aethoryn part).[/color]

[color=green]17. Return to statue of Gleon and give the Armband of Sorrow to it to be teleported into Gleon''s area.[/color]

You give Armband of Sorrow to a statue of Gleon.

A statue of Gleon says, "Truly you are capable of causing sorrow, you have permission to enter my realm."

\*\* Task Done : Prove you can cause sorrow.

You receive Armband of Sorrow from a statue of Gleon.

[color=green]18. Run en to find Gleon. Mobprog activates when you enter the room.[/color]

Gleon says, "If you wish to meet my father, then you must bring me something."

Gleon sits down and thinks deeply.

Gleon says, "Bring me something to show you don''t care about anything or anyone and you shall be rewarded."

\*\* Task Added : Prove you don''t care about others.

[color=green]19. Recall and return to the first room of Adaldar. Open w;run w and kill a pretty young lady for Bracelet of Hiding. Item is rot-death however, so you have to be quick. Otherwise, cast charm person and order the pretty young lady to remove the Bracelet of Hiding and give it to you. This way it won''t rot.[/color]

[color=green]20. Either way, run 4n5e;worship statue;run en and give Bracelet of Hiding to Gleon to be teleported to Mannyn''s area.[/color]

You give Bracelet Of Hiding to Gleon.

Gleon says, "You may now enter my father''s domain."

You receive Bracelet Of Hiding from Gleon.

\*\* Task Done : Prove you don''t care about others.

[color=green]21. Run 2n to get to Mannyn and give Bracelet of Hiding, Aura of Hiding and Armband of Sorrow to Mannyn. You will receive Temporary Truce, a nosave portal.[/color]

Mannyn says, "Welcome to my palace, sorry if I seem preoccupied."

Mannyn looks at you and wonders.

Mannyn says, "I am searching for someone who can bring peace to these lands."

Mannyn asks, "Maybe that person is you? Do you think you''re worthy?"

Mannyn says, "Hmm, I see you are a well rounded adventurer, you are worthy."

You receive Temporary Truce from Mannyn.

[color=green]22. Now this part is important. Remove your weapons and make sure Temporary Truce is in your inventory and you are NOT wearing it. Now, attack Mannyn.[/color]

Mannyn says ''You have met my sons, I see.''

Mannyn says ''You are as angry and violent as they are.''

Mannyn says ''The way is through peace, Tinky.''

\*\* Task Added : Learn to surrender to peace.

[color=green]23. Continue to engage Mannyn in combat. He is immune to unarmed damage, but that is okay. Heal yourself and continue to engage him until he gives the following message. It may take a while, be patient.[/color]

Mannyn says, "You are a good fighter, perhaps together we can establish peace in these lands."

[color=green]24. Give elvish body armor from the wounded warrior to Mannyn to get the area portal, Permanent Peace.[/color]

You give elvish body armor to Mannyn.

Mannyn gasps in Astonishment.

Mannyn exclaims, "You have surrendered all that is protecting you!"

Mannyn says, "You are truly an advocate of peace. Please take this as a symbol to show my sons that peace is the better path."

You receive Permanent Peace from Mannyn.

\*\* Task Done : Learn to surrender to peace.

\*\* Goal Completed: Restore peace between Mannyn''s sons.

INFO: Mannyn has recruited Tinky to bring peace to Adaldar.

[code]+-----------------------------------------------------------------+

| Keywords : Permanent Peace |

| Name : Permanent Peace |

| Id : 234112309 |

| Type : Portal Level : 150 |

| Worth : 450 Weight : 50 |

| Wearable : hold, portal |

| Flags : magic, held, nolocate, V3 |

+-----------------------------------------------------------------+[/code]

[color=green]25. The portal goes to a new room, with exits to battlefield, Mannyn, Gleon and Aethoryn areas, so there''s no need to do the commands or give the stuff anymore. Useful to keep.[/color]', 0, 1259215507, 1259215801, 'tinky', 301),